Digital-in

DIGITAL SKILLS FOR THE INCLUSION OF DIGITALLY VULNERABLE GROUPS: A DVGS' NEEDS-BASED APPROACH TO DIGITAL SKILLS PROVISION IN ADULT EDUCATION

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Developing educational content for DVGs

Share thoughts on the process, goals and challenges of developing educational content for digitally vulnerable groups.

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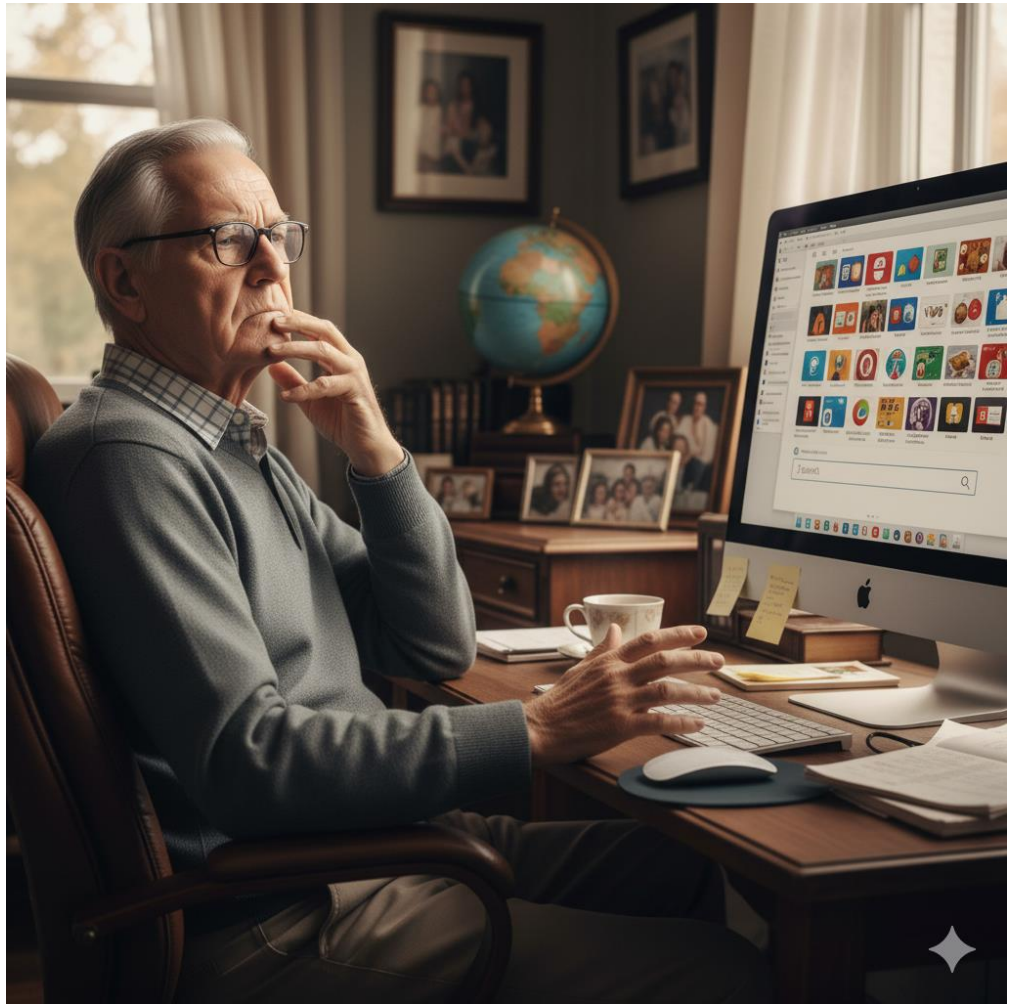
Trainees' Motivation

- Why it is important
- Ways to achieve it



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Creating appropriate/adapted content

Understand the needs and specificities of a specific group

Challenges:

- Diversity of trainees' needs and characteristics
- Used language / terminology
- Presentation of "intimidating" subjects

Usage of AI in the development process

- Ways to use it
- Good practices

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Creating practical, useful content

Task oriented organization of content with discrete steps

Challenges:

- Range of available solutions
- Protecting your personal data (image editing)

Creating engaging digital content with H5P

- The gap between developed content and the final educational resource
- What is H5P
- Integration with popular platforms
- Available development tools
- Lumi software demonstration

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Thank you very much!

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Follow the project

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